

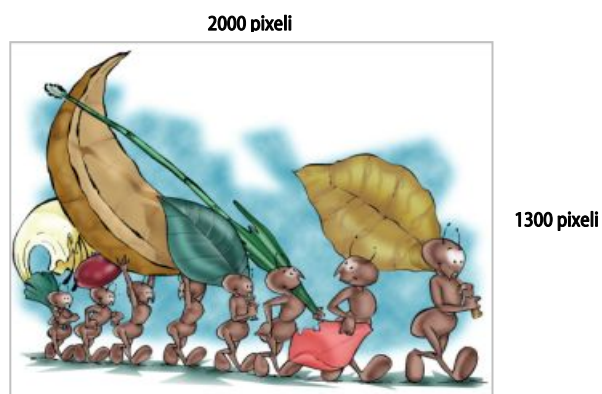
1. Preparation of illustrations
2. Subjects
3. Techniques

Preparation of illustrations

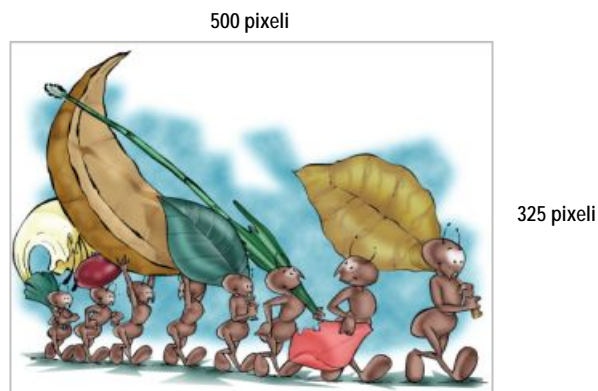
The placed illustrations should meet the following conditions:

- suggested size of an illustration is up to 60 kb, maximum possible size accepted by the system is up to 100 kb
- graphic files RGB in the JPG and GIF format
- the size of illustrations – longer side must be exactly 500 pixels and the other one exactly 500 or shorter than 500 pixels
- animations – GIF format

An example of an illustration before processing – the size about 3 MB



An illustration after processing – the size about 55 kb



During the processing/saving of an illustration, please, pay attention to the illustration quality settings.

An example setting of illustration quality in programs:

Adobe PhotoShop / Save As... – image options/ image quality/ image quality 5 or 8

IrfanView lub ACDSee / Save As... – image options/ image quality/ image quality max. 80

1. An illustration will not be placed if:
 - a. it does not meet the required technical conditions,
 - b. it is obviously no work of an artistic character,
 - c. it is against social conventions,
 - d. it infringes copyrights of a third party,
 - e. the law was infringed when it was being made.
2. Portfolios or illustrations with so called illogical inscriptions will be removed.
3. The Multideas service does not work on the basis of typical sale of ready illustrations, (however, such an option of order is not ruled out). The main activity is the sale of illustrations to order. As a result, your portfolio should contain the best illustrations of yours which represent your artistic output.
4. Please, choose your best works and place them in the service. Your portfolio is used mainly to enable a customer to familiarize with your output. Each new illustration sent to the service has an awaiting status and has to be accepted by a moderator. It lasts usually 48 hours. If you change your portfolio too often, it may happen that it will be faulty or even empty. In this case a potential employer will not have an opportunity to familiarize with your output.
5. **That is why, please, do not change your illustrations too often.**
6. If an illustration which you are placing is for sale, then while describing it, you may give the minimal awaited price. This information remains only to our knowledge. We treat this amount as an initial price while negotiating with a potential customer.
7. One of your illustrations is set as a main one. It cannot be deleted as long as a new one is not downloaded. If you want to change the main illustration, you have to write to the following address: illustrator@multideas.com
Then the moderator will change the illustration to another one.
8. The limit of illustrations to place is given by a moderator.

Subjects

We accept illustrations from the following fields: abstraction, animations, fairy tales, biology, botany, geography, history, people, painting, medicine, zoology, and others.

Abstraction – all illustrations presenting unidentified motives, thoughts, images, collages which are the result of the illustrator's imagination. Authors use various kinds of means of expression, thanks to which they "present something".

Animations – short animations/ scenes showing the subsequent phases of movement, e.g. a country flag blowing in the breeze, a figure/trunk with the head and hand, the hand is waving, doing bye bye, encouraging to come towards it, shows the thumb (ok), etc, graphic elements, which are occurring and disappearing, moving and metamorphosing, and all other short sequences presenting situations and steps used on the websites, web services and web portals. Animated icons presenting situations, logics of made movements, intuitional operation of e.g. websites. We are searching only so called "a good line", techniques are of free choice.

Fairy tales – heroes of fairy tales may be people, animals, objects which personalize human types and character features. The heroes may be fictitious, fairy tales' and humorous situations, fiction, cartoons.

Biology – among other things anatomy, biochemistry, biophysics, cell biology, etiology, embryology, evolution, physiology, genetics, histology, microbiology, life. Biology is a branch of science dealing with the researches of life. This science focuses on characterizing, classification and behavior of living forms, as well as on the way new species occur or relations between them and their habitat. Biology covers a wide range of research issue, which are often seen as separate science disciplines. However, they all together refer to the phenomenon of life against the background of research aspects, from biology to physics.

Botany – it deals with the whole knowledge about the world of plants and phenomena connected with them. Such branches as phytosociology, systematics, plants taxonomy, plants evolution, paleobotany, palynology that deals with pollens, geobotany, plants ecology, floristic, phytogeography, phytosociology, applied botany, agricultural botany, forest botany, fisher botany, medical botany, environmental protection, history of botany. Considering plants – anatomy, histology, morphology, cytology, physiology, genetics, embryology, morphogenesis.

Geography – natural and social science deals with researching the Earth surface (geographical space, among other things atmosphere, soil, lakes, rivers, waters). It deals not only with analysis of distribution of objects or phenomena on the Earth surface, but also with researching the reasons for such state and the human's influence on it. The two main fields of geography are: physical geography and social-economic geography. Physical geography deals with natural environment, its features and phenomena that shape it. We can divide it into: biogeography, geology, geomorphology, hydrology, hydrography, oceanography, pedology, climatology, meteorology, seismology, tectonics, volcanology, petrography, glaciology. Social-economic geography deals with spatial structures of social and economic life and with single fields of economy. In this field there is a division to the geography of: people, settlement, agriculture, industry, politics, society, culture, history and to human geography, That deals with all aspects of human's activity and their influence on natural environment. As support sciences we may characterize cartography and geographical informatics' systems.

History – the knowledge about the past. Humanistic and social field of knowledge dealing with searching information on past events on the basis of direct proofs, written sources or results of the researches of support geographical sciences. The result of historic researches is a description of history (historiography). The object of researches is the history of human and human's civilization.

People – populations, portraits, caricatures.

Painting – one of the branches of the plastic arts. All directions are allowed.

Medicine – health and illnesses of humans as well as animals. Branches among others - – alergology, clinical analitics, anatomy, andrology, anesthesiology, angiology, audiology, balneology, bariatry, biochemistry, biophysics, biology, surgery, illnesses, dermatology, diabetology, diagnostics, dietetics, embryology, endocrinology, epidemiology, pharmacy, pharmacology, physilogy, foniatics, gastroenterology, genetics, geriatrics, gynecology, hematology, higiene, histology, immunology, internal medicine, heart surgery, cardiology, contactology, cosmetology, microbiology, nephrology, neonatology, neurosurgery, neurology, children neurology, neurotraumatology, protection of public health, ophthalmology, oncology, clinical oncology, orthodontics, orthopedics, otolaryngology, patology, pediatrics, pedodontics, periodontology, obstetrics, protetics, organs transplantation, psychiatrics, psychology, pulmonology, radiology, radiotherapy, rehabilitation, reumatology, sexuology, serology, dentistry, strabology, toxicology, toracosurgery, transfusiology, transplantology, urology, venerology, veterinary, vrusology, public health

Technology – entirety of the knowledge concerning a defined method of production of some good or obtaining a defined industrial or service effect. Branches, among others – acoustics, architecture, atomistics, automatics, biocybernetics, machines' structure and exploitation, building, electronics, electrotechnology, geodesy, mining, informatics, engineering, cartography, railways, aviation, mechanical engineering, material science, mechanics, metallurgy, motorization, polygraphy, firefighting, radio communication, radiolocation, robotics, technique, technology, telecommunication, transport, urban planning, biotechnology, nanotechnology, new technologies, the law of new technologies, technique, technology of machines construction, chemical technology, material technology, group technology, informative technology.

Zoology – is a science about animals, it means about all living forms able to move and to nourish themselves, as well as about their behavior and their structure, except for microorganisms. It includes sciences dealing with separate groups of animals, among others: protozoology, entomology, ichthyology, herpetology, ornithology and teriology. Branches of zoology are also sciences dealing with animals of previous ages (paleozoology and paleozoogeography), with the structure of animals populations and their influence on environment (ecology), as well as with sciences including systematics of all animal organisms, also sciences dealing with the structure and functions of animal body, e.g. anatomy, physiology, morphology, embryology, cytology (animals, birds, mammals, insects, reptiles, underwater world).

Various – everything not classified above.

Techniques

1. All techniques of preparing an illustration are accepted
2. If any technique does not appear in the service, please write to this address info@multideas.com